

Date: 15<sup>th</sup> January 2026.

**SUBJECT: MATH WEEK-2025-26**

**Objective:** Math Week aims to develop students' interest and confidence in mathematics by making learning engaging, enjoyable, and meaningful. It encourages logical thinking, problem-solving, and real-life application of mathematical concepts through activities, competitions, and challenges. It also promotes collaboration, creativity, and a positive attitude towards mathematics across all grade levels

We at Crown Private School are pleased to announce that **Math Week** will be held from **19<sup>th</sup> to 23<sup>rd</sup> January 2026**. During this week, students will create **interdisciplinary projects/models** in school. The respective Mathematics teachers will share all required materials to be brought through ClassDojo.

Students may start bringing the materials **on or before Monday, 12<sup>th</sup> January 2026**.

Please note that this project carries **10 marks**, and the assessment rubrics are attached below and will also be shared on ClassDojo. The completed projects will be **displayed in school on Friday, 23<sup>rd</sup> January 2026**, as part of the Math Week exhibition.

**Here is an overview of the Events happening during the week  
(19<sup>th</sup> January – 23<sup>rd</sup> January 2026)**

Event	Grade	Date
<b>Class Projects</b>		
Students will prepare inter-disciplinary projects that connect various subjects with Mathematics. All projects will be completed in school under the guidance of math and other subject teachers.	Pre-KG to Gr 12	
<b>Intra-School Math Quiz Competition</b>		
Round 1: All students will be participating	Gr 1 to Gr 08	<b>Monday, 12<sup>th</sup> January 2026.</b>
Round 2: Qualifiers from Round 1.	Gr 1 to Gr 08	<b>Thursday, 22<sup>nd</sup> January 2026.</b>
<b>Math Games Corner-23<sup>rd</sup> January</b>		
Play area 5/KG play area/Corridors	Pre-KG to Gr 12	<b>Friday, 23<sup>rd</sup> January 2026</b>
<b>Math Exhibition</b>		
All students' projects will be displayed in school.	Pre-KG to Gr 12	<b>Friday, 23<sup>rd</sup> January 2026</b>
<b>Math-Themed Costume Carnival</b>		

Students can dress up using different math objects as shown in the images below.



Pre-KG to Grade 4

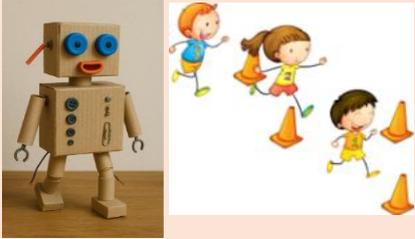
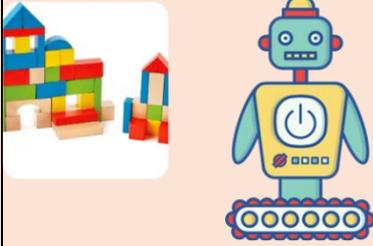


Friday, 23<sup>rd</sup> January 2026

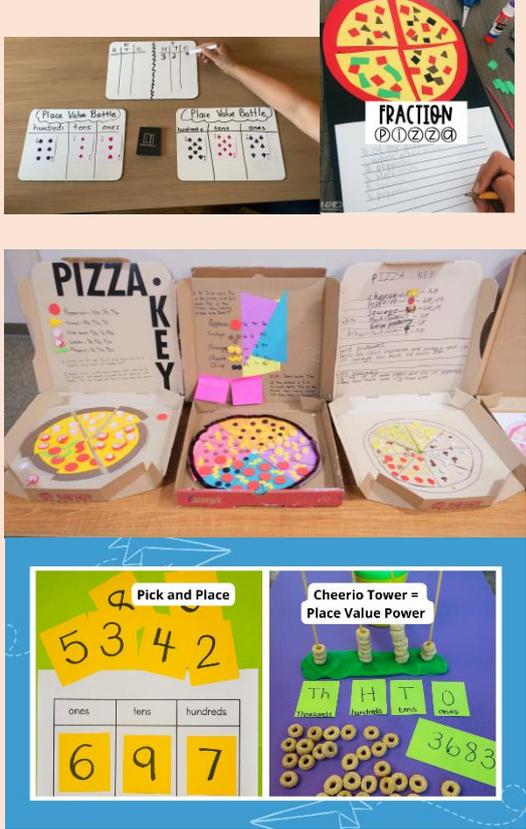
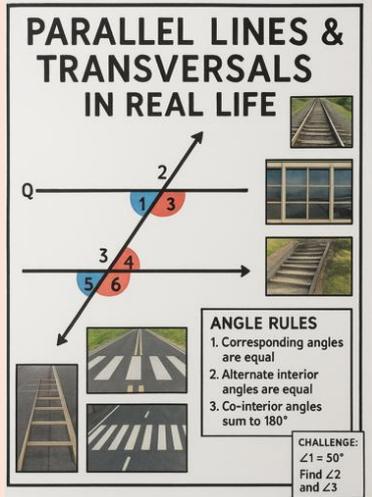


Below mentioned is a list of the projects that students would be creating in class:

Grade	Project Name	Exemplars
Pre-KG	<p>Day 1 – Welcome &amp; Introduction</p> <p>Day 2 – Outdoor Shape Adventure</p> <p>Day 3 – Play &amp; Movement Day</p> <p>Day 4 – Build-a-Bot: My Little Shape Robot</p> <p>Day 5 – Robot Celebration Day</p>	
KG1	<p>Day 1-4</p> <p>Area 7- Math's station</p> <ol style="list-style-type: none"> <li>1. Math Maze</li> <li>2. Number skittles- Bowling</li> <li>3. Shape matching and sorting – basket.</li> <li>4. Tangram Station</li> <li>5. Hulla Hoops – number matching games.</li> <li>6. Math Obstacle game.</li> <li>7. Big Hope scotch- with shapes.</li> <li>8. Supermarket role play.</li> </ol> <p>Day 5 – Robot Celebration Day</p>	

<p><b>KG2</b></p>	<p>Day 1 – Welcome &amp; Introduction</p> <p>Day 2- Outdoor play</p> <p>Day 3- Game time &amp; Interactive Fun</p> <p>Day 4- Build-a-Bot: A Robot Made of 3D Shapes.</p> <p>Day 5 – Robot Awards</p>	 
<p><b>Grade 1</b></p>	<p>Project Title: “Build Your Own Mini Market!”</p> <p>DAY 1 — Design &amp; Plan the Market</p> <p>DAY 2 — Build the Stall &amp; Practice Buying</p> <p>DAY 3-4 — Market Day &amp; Showcase Preparation</p> <p>DAY 5 –dress up day</p>	
<p><b>Grade 2</b></p>	<p>Project Title: “City of Shapes – Our 3D Math World”</p> <p>Day 1 – Introduction to 3D Shapes and Planning</p> <p>Day 2 – Construction Day</p> <p>Day 3 – Decoration and Shape Labels</p> <p>Day 4 – Assemble the City of Shapes</p> <p>Day 5 – Math Expo Showcase</p>	

<p><b>Grade 3</b></p>	<p>Multiplication Wheel Reading Time in 12-Hour and 24-Hour Clock</p> <p>Addition and Subtraction working model (include decimals as extension) Perimeter math model 3D Shapes- model</p>	 
<p><b>Grade 4</b></p>	<p>Multiplication Wheel Reading Time in 12-Hour and 24-Hour Clock</p> <p>Addition and Subtraction working model (include decimals as extension) Perimeter math model 3D Shapes- mode</p>	 

<p><b>Grade 5</b></p>	<p>Number Stations Place Value War Fraction Pizza Craft Human Number Line</p>	
<p><b>Grade 6</b></p>	<p>Project – 1 Algebra Flower Garden Project 2 Parallel lines and transversals. Project 3 Coordinate geometry</p>	

<p><b>Grade 7</b></p>	<p>Our Eco-Friendly School (SDG Focus: Sustainability)</p> <ol style="list-style-type: none"> <li>1. Build a Mini City – “Math in Architecture”</li> <li>2. Weather &amp; Climate Data Study (UAE Context)</li> <li>3. The Shopping Festival Budget Challenge</li> <li>4. Save the Mangroves – UAE Environment Project</li> </ol>	
<p><b>Grade 8</b></p>	<ol style="list-style-type: none"> <li>1. The Smartphone Data Plan Investigation</li> <li>2. “Earthquake-Resistant Building” STEM + Math</li> <li>3. “Carbon Footprint Calculator” – Algebra &amp; Percent Reduction</li> <li>4. Travel Planning: “Around the World Trip”</li> <li>5. Sports Statistics Project.</li> </ol>	

Gr 9 & 10	Financial Literacy Workshop	
Gr 11 & 12	Will conduct quiz and math games.	

**Rubric is as follows:**

Skills	Criteria			
	10-8	7-6	4-5	0-3
<b>Math knowledge &amp; understanding</b>	Students showcase excellent math skills and create an innovative project above expectations.	Students showcase good math skills and create an innovative project that meets expectations.	Students showcase fair math skills and create an innovative project that meets expectations.	Students showcase poor math skills and creates a project below expectations.
<b>Creativity and Originality</b>	Project completed with total originality. Project explained through experimentation.	Project completed but not completely unique. Project explained logically.	Project completed, but not original. Average problem-solving skills displayed.	Project incomplete and no evidence of any experimentation.
<b>Effort and Perseverance</b>	Project completed with maximum effort, student put in their best effort.	Project completed with hard work, but details are lacking.	Project completed with minimum effort/ met minimum requirements with no extra effort.	Project incomplete/ completed after constant reminders.
<b>Attitude and Responsibility</b>	Student worked enthusiastically, mentored others with responsibility.	Student worked enthusiastically and worked independently.	Student was less independent and needed constant reminders and complete the given task.	Student has shown an irresponsible behavior towards the completion of project.